

Controlling Movement

As expected **Tony Ring** delivered a masterclass on **Controlling Movement**.

Using his extensive collection of wildlife images he demonstrated the many facets of this subject. He began with implied movement, which relies on the skill and bush craft of the photographer to capture. We moved onto look at the effect of shutter speed on the pictorial impact of a photograph before considering the more complex interactions of shutter speed, lens aperture and ISO setting on the various elements of the photographs.

Aside from another opportunity to view Tony's superb photographs, we took away the important messages that it is vital to understand how your camera controls influence your images and the need to experiment to achieve this level of control.

Survey Results

We looked at how the results of the recent survey might influence the direction of the Digital Imaging Group. Generally it was a case of "business as usual" with an emphasis on working with the Photography Group to provide a programme that covers the full spectrum of our interests. We recognised it was very important to cater for those new to the subject as part of an overall programme that would appeal to all.

The slides associated with this discussion can be found at:

https://onedrive.live.com/redirect?resid=AED6E95B95878D1!86009&authkey=!AMeZ963euiF_CLw&ithint=file%2cpptx

Your images

Your images included examples straightening verticals from John Brewell, controlling local exposure to help with composition from Mike Hender and a dramatic enhancement of the Amersham WW1 Memorial Crosses by David Pearson.

Next month

David Pearson is continuing his look at photographic techniques by considering how you **Control Exposure** both in the camera and at the editing stage.

The **Themed Topic** will be your examples of **Controlling Motion**.

The example of the topic that we were struggling to demonstrate during our last meeting can be found at:

<https://onedrive.live.com/redirect?resid=AED6E95B95878D1!86960&authkey=!AO3aakTvWNoGwlw&ithint=file%2cpsd>

This is a psd file so needs to be viewed in Photoshop. The layers show two different degrees of Motion Blur and their attendant Layer Masks which reveal different amounts of this blur in different parts of the image. This is a useful technique that can be applied to any filter or effect to create a unique image rather than the off the shelf Photoshop Filter look.